

## WRANG SOO BY THE LUG

A player stands with their hands clasped behind his head; fingers interlocked. The others stand behind him – in a row if there are not too many people or else, in a loose group. Someone taps him on the hands and he turns round as quickly as he can and tries to spot the player who touched him. This gives all the players an opportunity for acting. The person who is accused of the tap is pointed at or named challenges and he replies, "**What have I to do?**" The accuser orders a forfeit (such as standing on one leg for 5 seconds, say a tongue twister or 3-star jumps), but he does so in the knowledge that if he has not caught the right person, he must carry out the forfeit himself. In addition to this he must go on in his original role till he catches somebody out, who does a forfeit and then swaps places. Anything is allowed that aids deception e.g. people moving/turning around/wriggling into place as if squeezing back in to the group and confuses the person guessing.